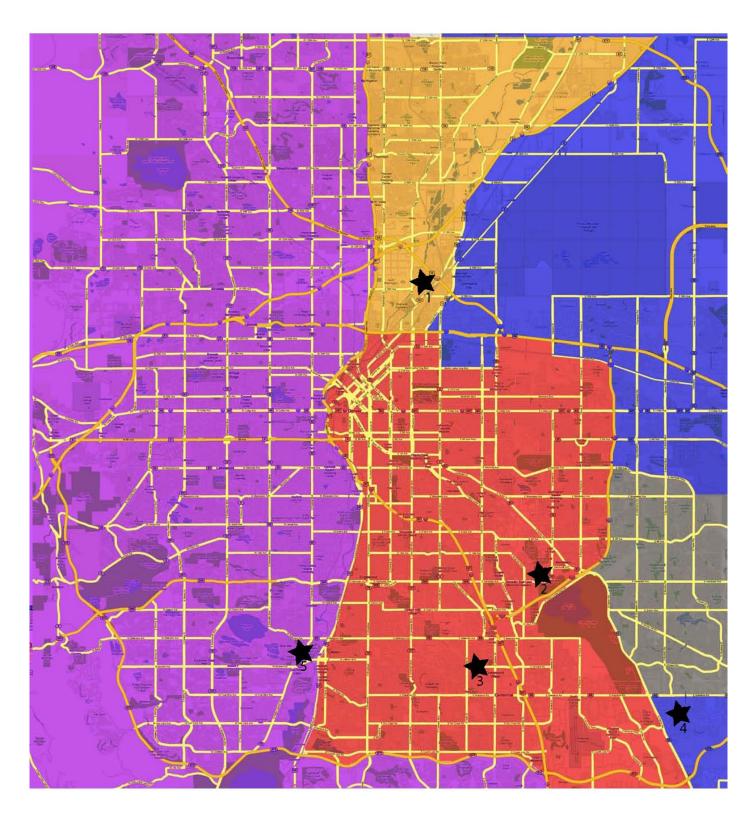


Rising Sin Player Handouts

Rising Sin is an adventure for the Shadowrun game system and the Shadowrun Missions campaign setting. It may be used for players and characters of all experience levels. For use with Shadowrun, Fourth Edition TM







1. Marcels

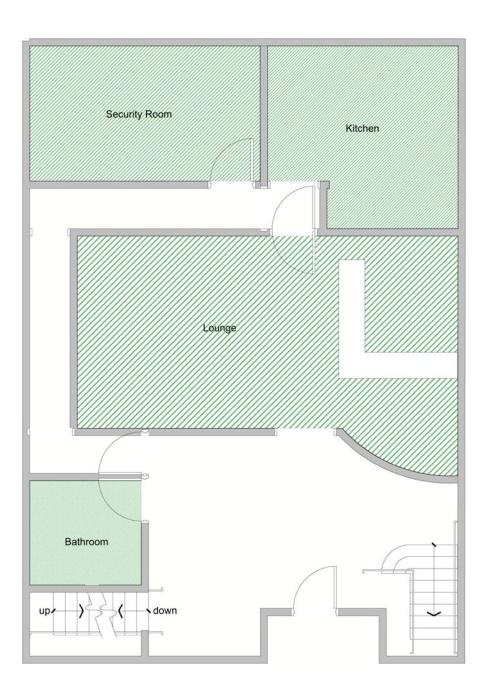
2. Aikiwa

3. Geisha house

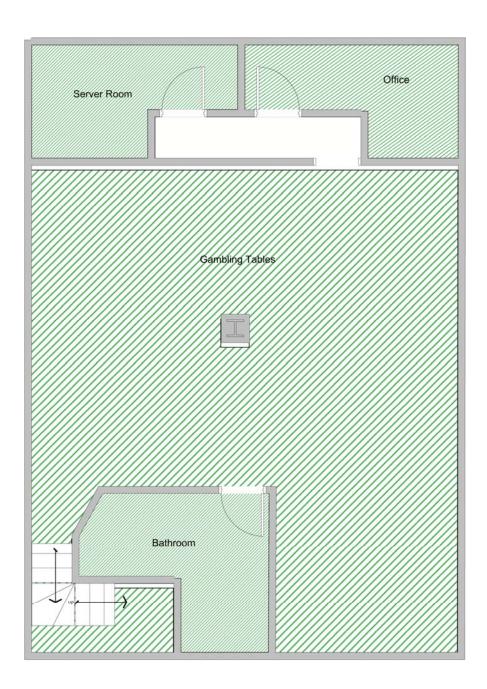
4. Lucky Eight's

5. Yakuza Casino/Brothel

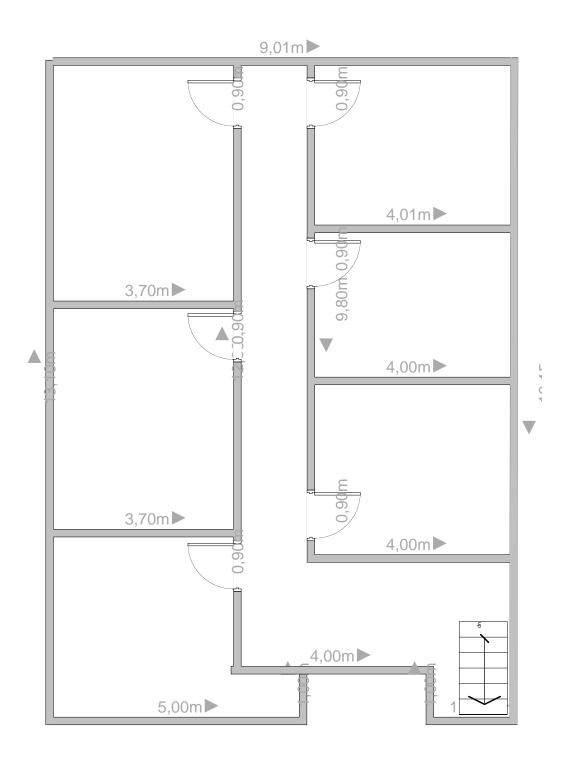
3 miles



Ground level



Basement/Casino



Upper floors (2)

Tabby is a changeling human female, 5'6" (1.7m) who weighs in at 135 lbs (62 kg). Athletic and furry are two of the first words to come to mind when describing her. She has tawny two toned fur and cat slit eyes.

With SURGE came a need to reinvent herself. On the surface, she's playful and to the point. Underneath, is a woman who had her sense of self-identity stripped away from her by a random surge of ambient mana.

Specializing in Corporate politics, Tabby tries to avoid dealing directly with the syndicates whenever possible. She is based primarily in the CAS sector and does occasional work in the Hub or outlying sectors of Denver when a favor is called in from her associates.

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Tabitha "Tabby" Morgan

Corporate Fixer Changeling Female

Connection Rating: 3

B A R S C I L W IF

Key Active Skills: Con: 4, Dodge: 2, Electronics Skill Group: 2, Etiquette: 5, Intimidation: 3, Negotiation: 5, Perception: 3, Pistols: 2

Key Knowledge Skills: Corporate Politics: 4; Area Knowledge Denver (CAS Sector): 4(6); Shadowrunner Teams: 3

Cyberware/Bioware: None

Gear: 2 Ares Sliverguns (Smartguns, in Quick-Draw Holsters); Lined Coat; Smartlink Contacts **Uses**: Corporate Procedures, Shadowrunner Haunts, Identifying affiliations

Places to Meet: CAS Sector Clubs
Contact: Commlink

Tabitha "Tabby" Morgan

Corporate Fixer Changeling Female

Connection Rating: 3

B A R S C I L W IP

Key Active Skills: Con: 4, Dodge: 2, Electronics Skill Group: 2, Etiquette: 5, Intimidation: 3, Negotiation: 5, Perception: 3, Pistols: 2

Key Knowledge Skills: Corporate Politics: 4; Area Knowledge Denver (CAS Sector): 4(6); Shadowrunner Teams: 3

Cvberware/Bioware: None

Gear: 2 Ares Sliverguns (Smartguns, in Quick-Draw Holsters); Lined Coat; Smartlink Contacts **Uses**: Corporate Procedures, Shadowrunner Haunts, Identifying affiliations

Places to Meet: CAS Sector Clubs
Contact: Commlink

Tabitha "Tabby" Morgan

Corporate Fixer Changeling Female Connection Rating: 3

B A R S C I L W

? ? ? ? 5 5 4 5 1

Key Active Skills: Con: 4, Dodge: 2, Electronics Skill Group: 2, Etiquette: 5, Intimidation: 3, Negotiation: 5, Perception: 3, Pistols: 2

Key Knowledge Skills: Corporate Politics: 4; Area Knowledge Denver (CAS Sector): 4(6); Shadowrunner Teams: 3

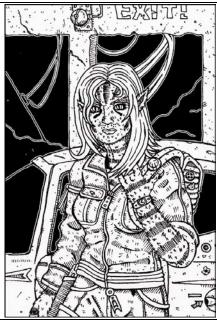
Cyberware/Bioware: None

Gear: 2 Ares Sliverguns (Smartguns, in Quick-Draw Holsters); Lined Coat; Smartlink Contacts **Uses**: Corporate Procedures, Shadowrunner

Haunts, Identifying affiliations

Places to Meet: CAS Sector Clubs

Contact: Commlink







Sunshine Yakuza is а prostitute in her mid-twenties. She's half Japanese. half and looking Chinese. good enough. She wears too much makeup, especially glossy cherryred lipstick. With the bright yellow plastic fabric clothing she wears, this gives her a look that she compliments with a cheerful demeanor.

Sunshine has had a tough, unloving life. She cares only about herself and the almighty dollar. She'll do anything for money. Everything about her is an act to get you to give her more money, or something she can sell.

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Sunshine

Yakuza Joygirl Human Female

Connection Rating: 2

B A R S C I L W IP ? ? ? 3 3 1 2 1

Key Active Skills: Con: 4; Negotiation: 2;

Etiquette: 1;

Cyberware/Bioware: None

Gear: Streetline Special, CMT Clip running

Vector Xim

Uses: Information on street rumors, especially

Yakuza activities.

Places to Meet: Family restaurants, Shopping

Malls, Stuffer Shacks Contact: Commlink

Sunshine

Yakuza Joygirl Human Female

Connection Rating: 2

B A R S C I L W IP ? ? ? ? 3 3 1 2 1

Key Active Skills: Con: 4; Negotiation: 2;

Etiquette: 1;

Cyberware/Bioware: None

Gear: Streetline Special, CMT Clip running

Vector Xim

Uses: Information on street rumors, especially

Yakuza activities.

Places to Meet: Family restaurants, Shopping

Malls, Stuffer Shacks Contact: Commlink

Sunshine

Yakuza Joygirl Human Female

Connection Rating: 2

B A R S C I L W IF ? ? ? ? 3 3 1 2 1

Key Active Skills: Con: 4; Negotiation: 2;

Etiquette: 1;

Cyberware/Bioware: None

Gear: Streetline Special, CMT Clip running

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Uses: Information on street rumors, especially

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Places to Meet: Family restaurants, Shopping

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rlayer Character				Year		Shadowru Yearly Sum	Shadowrun Missions Yearly Summary Sheet
SAMPLE	WK	JAN	FEB	MAR	APR	MAY	NUL
SRM00-01							
	7						
SRM00-02	м						
Healing	4						
			Free Week			Free Week	

Player				Year		Shadowru Vearly Sum	Shadowrun Missions Vearly Summary Sheet
्।।बाबदादा 							
SAMPLE	WK	nr	AUG	SEP	OCI	NOV	DEC
SRM00-01	-						
	2						
SRM00-02	3						
Healing	4						
			Free Week			Free Week	



Player: Character:	Date: Green Veteran Streetwise Elite Professional Prime					
Synopsis Who said you story, the runners hit a casing gambling and spend some tire.		le. So, get rea	dy to indulge in	n a little high-stakes		
Mission Results Mayuri was liberated. was killed. The file was recovered ar Other Notes on Reverse:			Mafia Chavez Mafia Casquilho Yakuza	Faction Enemy accessaria accessaria Ally Enemy accessaria accessaria Ally Enemy accessaria accessaria Ally		
Player / Character	ter Player / Player /	Character Character Character Character	Triad Koshari Kirillov Vory Fomin Vory Godz Fronts	Enemy OCCOMANIAN Enemy OCCOMANIAN Enemy OCCOMANIAN Enemy OCCOMANIAN Enemy OCCOMANIAN Enemy OCCOMANIAN Enemy OCCOMANIAN		
Karma Previous Available Earned Spent Remaining Available New Career Total		Adv Ability Gained	ancement	Karma Cost		
Nuyen Previous Available ¥ Earned						
GM's Name: IPRINTIE GM's Signature:						